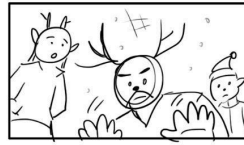
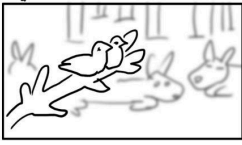


Erin Chung

erinchungart.com | erin@erinchungart.com



Objective

Professional storyboard artist looking to apply to the film/ animation industry to help the studio of Story Department improve their visual storytelling in the role of a story artist/ revisionist.

Education

2023 — MFA in Creative Technologies, *Virginia Tech*, VA

2020 — BFA in Illustration, Fashion Institute of Technology, NYC, NY

Work History

July 2024 — **Adjunct Professor** - Western Kentucky University - Bowling Green, KY
- Present Instructing courses: 3D Animation, Storyboard, and Drawing for Comic & Animation

Nov 2024 — **Storyboard Artist & Animator** - LoopFi
- Jan 2025 Provided 4 animated videos based on scripts and a pre-visualization of a game project

April - June 2024 — **Storyboard Artist** - Virginia Tech, VA
Providing storyboard and animatics for a documentary project.

Feb - April 2024 — **Storyboard Artist** - MartilemStudios, USA
Revising thumbnails, cleaning up storyboards, producing animatics, and providing feedback to the story for a 2D animation project.

May 2023 — **Freelance Storyboard Artist**
Storyboarding 'Smart Cane Technology' in Human Centered Design
Storyboarding projects: "The Hunt" and "Ghang and Baeker".

Aug 2021 — **3D Modeler** - Newman Library, Virginia Tech, VA
- Oct 2023 3D modeling and texturing specimens for CLIR Entomology project.

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Mentorship

July 2022 — Storyboard Art Mentorship, Mentee

-July 2023 Attended Storyboard Art Mentorship with professional storyboard artists: Sergio Paez, Douglas Lovelace, Chad Pickrel, Steve Lee, Erik Kuska, etc

Computer Skills

2D: Toon Boom Storyboard Pro, Photoshop, Illustrator, Clip Studio Paint

3D: Autodesk Maya, Blender, Zbrush, Substance Painter

Game Engines: Unity, Unreal

Video Editing: After Effects, Premiere Pro, Davinci Resolve

Languages

English, Korean

Hobbies

Singing, drumming, writing poems, hiking, meditating